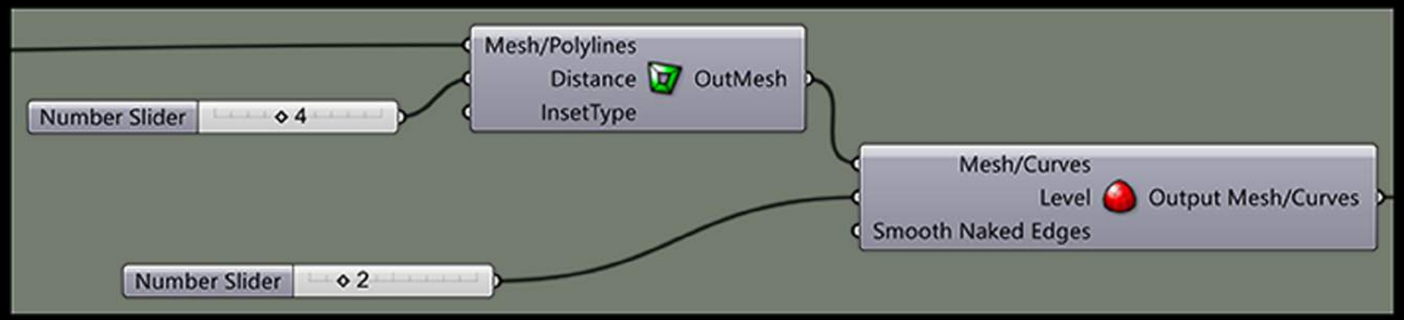
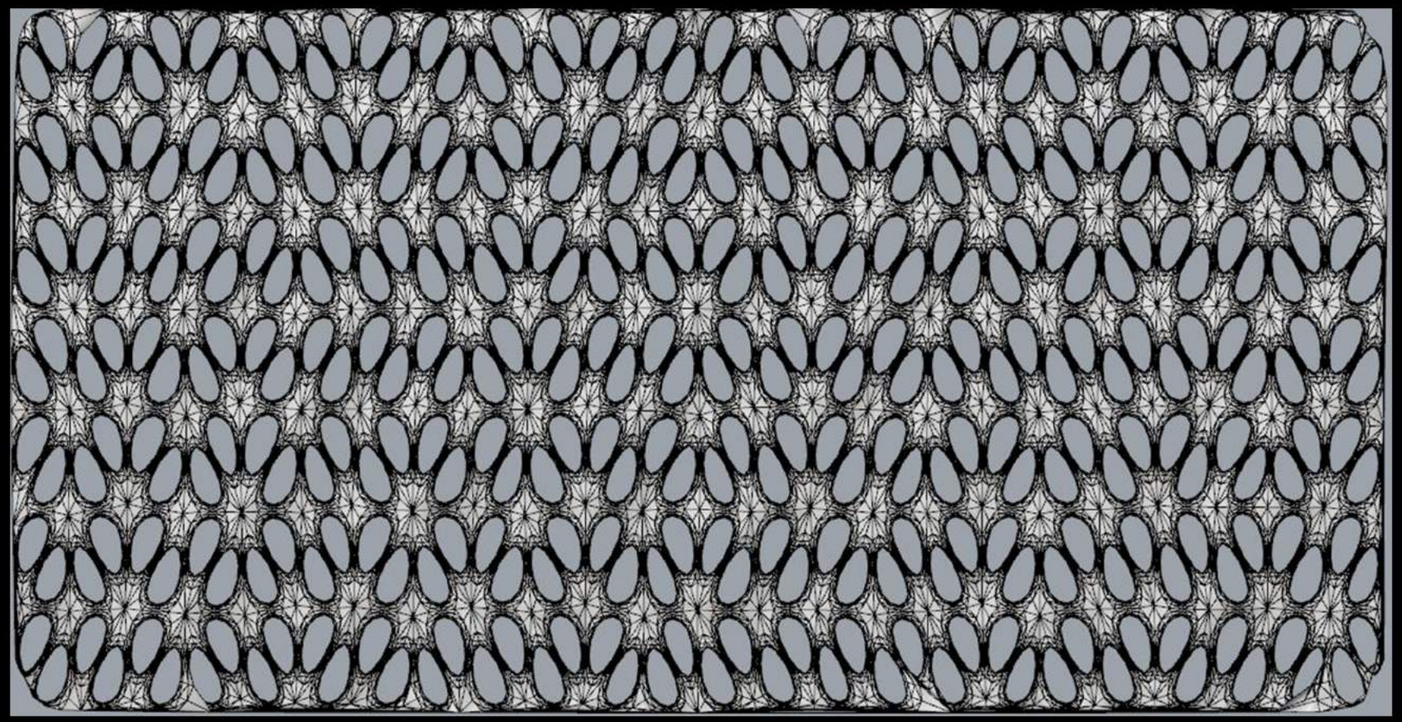




Step 2: Outline Mesh + Weaverbird